

Northern Ontario Film & TV Project Pitch Exchange – Producer Overview

This document must be completed and submitted as part of the application for Stage One of the Northern Ontario Film & TV Project Pitch Exchange. Please create a copy of this document and forward the completed version, alongside additional required documents, to Devin Mahesh, Director of Industry Development and Production Services (dmahesh@cionorth.ca), to complete your application.

Required documents include:

- Project Treatment
- Project Look Book and/or Script
- List of Priority Locations
- List of Preferred Northern Ontario Municipalities

Applicant Information

Name:

Position/Role:

Email Address:

Telephone Number:

IMDB Link:

Notable Credits/Awards:

Previous Experience Filming in Northern Ontario:

Yes No

If Yes, List Most Recent Production:

Project Information

Project Title:

Project Type:

Production Company:

Location of Production Company (City, Province/State, Country):

Executive Producer's IMDB Link:

Executive Producer's Notable Credits/Awards:

Goals and Expectations

Briefly describe your goals in joining the Film & TV Project Pitch Exchange Program:

What leads do you wish to discover through this program? Select all that apply.

Locations: Studios: Post-Production: Crew: Funding: Vendors: Talent:

Are you joining this program with the goal of exploring a single municipality or to fully participate in the program and learn about filming incentives in various cities across Northern Ontario?

One Municipality: Multiple Municipalities:

Are you interested in connecting with all six of the region's film-friendly municipalities?

Yes: No:

If no, please select the municipalities that you would like to meet with:

Greater Sudbury: North Bay: Parry Sound: Sault Ste. Marie: Thunder Bay: Timmins:

Other (please specify):

Additional supporting documents that can be included:

- Project Budget (Will be required before a project is selected to advance to Stage Three)
- Talent attached to project
- Broadcaster/ Distributor attached to project